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EARLY BENCHMARK RESULTS
ON THE NEC SX-4

by
K. Potma, G.J. Hameetman,
W. Loeve, G. Poppinga

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Early benchmark results on the NEC SX-4 supercomputer

G.J. Hameetman, W. Loeve, G. Poppinga, K. Potma^a

^aInformatics Division, National Aerospace Laboratory NLR,
Anthony Fokkerweg 2, 1059 CM Amsterdam, the Netherlands

In the spring of 1995, NLR decided to replace its supercomputer within a year by a more powerful system. After some preliminary benchmarks, an NEC SX-4 shared memory vectorcomputer with 16 processors and 4 GByte of main memory was purchased, providing a peak performance of 32 GFlop/s. This system will be extended to a 32 processor system with 8 GByte main memory in January 1999.

This article describes the results of the acceptance tests related to performance, which have been executed at NLR in the period June 17 - July 15, 1996.

1. INTRODUCTION

The National Aerospace Laboratory NLR is the central institute in the Netherlands for aerospace research. Its principal mission is to provide expert contributions to activities in aerospace and related fields. Since 1988, NLR has the disposal of supercomputer facilities, to support organizations in the field of aircraft operations, space technology, aircraft utilization and aircraft development. Due to ever growing computational demands, NLR decided in the spring of 1995, to replace its supercomputer by a system which should be at least twenty times as powerful. After some preliminary investigations, NLR decided to purchase an NEC SX-4 shared memory vectorcomputer.

The upgrade of the supercomputer capabilities is executed in two phases. A 16 processor NEC SX-4 supercomputer, providing a peak performance of 32 GFlop/s, has been installed in the June 1996, and will be extended to a 32 processor system with 8 GByte of main memory in January 1999, providing a peak of 64 GFlop/s.

As part of the acceptance procedure, performance tests have been executed in June 1996 at the National Aerospace Laboratory NLR. This article describes the preparations and performance results of these tests.

In April 1996, a factory acceptance test has been executed in Tokyo, Japan. This test was executed on a benchmark system which was not completely similar to the system ordered by NLR. Performance figures had to be translated to NLR's NEC SX-4/16 configuration as a result of this. These results have been presented at Parallel CFD'96.

Acceptance tests have been executed to determine the single processor performance, the parallelization performance, the throughput performance, the interactive response times, the data-communication performance and the disk I/O performance. The results of these final acceptance tests at NLR are reported in this paper.

Section 2 describes the motivations to purchase a more powerful shared memory vector-



computer, the NEC SX-4. Section 3 describes the actual acceptance benchmark. Section 4 presents some additional results of the NAS Parallel Benchmark Kernels [2] which supported the decision to purchase an NEC SX-4 supercomputer. Finally some concluding remarks are presented in the last section.

2. MOTIVATIONS TO UPGRADE THE NLR SUPERCOMPUTER

At NLR supercomputing is applied for a range of compute intensive problems. Supercomputing is integrated with desktop computation at NLR and in the organizations of NLR's customers [6]. As far as required computing power is concerned, computational fluid mechanics is the most demanding application at NLR. NLR's supercomputer also is the kernel of the infrastructure for treating CFD aspects in projects that form part of the Dutch HPCN program, which started in the beginning of 1996.

2.1. Current trends in computer aided engineering

In first instance CFD in computer aided engineering requires powerful computers for batch processing as well as for interactive processing via workstations. Engineering of advanced products is characterized by inter-disciplinary cooperation of engineers. This cooperation requires exchange of information between participants. As a result of these considerations, powerful computers for support of engineering have to be integrated in computer infrastructures, together with workstations and other servers such as those for information management. The powerful computers must also allow easy installation of commercially available software for support of engineering.

The computational effort for flow simulation in computer aided engineering by industrial partners, provides the most demanding requirements for the NLR computer infrastructure.

2.2. Current trends in the supercomputer area

Two major architectural classes can be distinguished for supercomputers.

- *Shared memory systems*

These systems traditionally consisted of vectorprocessors connected to a shared memory. The state of the art shared memory vectorcomputers contain up to 32 vectorprocessors connected to the same shared memory. The manufacturers supply automatically parallelizing compilers and analysis tools to explore the parallelization capabilities of an application.

- *Distributed memory systems*

Distributed memory systems often consist of a large number of scalar processors each with their private memory, connected by means of a communication network. Efficient programming models to support parallelization of codes on these architectures are not yet available.

Recently, standard communication libraries, such as PVM and MPI, have been defined and are supported by most manufacturers. Usage of these systems can also be eased by usage of HPF, which is an extension of the Fortran 90 language with directives for distribution of data and operations. Given the data and operation distributions, the required communications are inserted by the HPF compiler.

The major advantages of shared memory systems compared to distributed memory systems are the high single processor performance, the relative programming ease and the availability of automatic parallelizing compilers and analysis tools. The major disadvantages are the limitations on the total number of processors caused by the access speed of the shared memory, resulting in a limitation of their aggregate computing power, and the relatively expensive components.

Several supercomputer manufacturers (NEC, SGI, Cray) also offer hybrid combinations of the above architectures. To relieve the limitations on the number of processors and thus computing power, they couple clusters of shared memory machines by means of a fast communication network.

2.3. Requirements

By means of an inventory of the current and future NLR applications, requirements on the following characteristics of the new supercomputer have been determined:

- *Multi-disciplinary simulations*

Due to the increased usage of multi-disciplinary simulations, the new supercomputer should support the integration of process- and data-management and visualization tools for computer aided design with other NLR computer platforms and with computer systems in customer organizations.

- *Computational power*

The required computational power is determined by the following types of applications:

1. Calculation of flows around complete aircraft configurations with software based on Euler and Reynolds averaged Navier-Stokes models, for the calculation of aerodynamic designs of aircrafts.
2. Development of software based on Large Eddy Simulation to generate information to improve the turbulence modeling in flow simulation methods.
3. Design optimization by means of repeated usage of the first application steered by an optimization algorithm, to accelerate and improve the design.

To execute these problems overnight an increase of the computing power of a single processor of the NEC SX-3/22 of a factor of 20 is required [5].

From the users point of view and based on the current situation, the following requirements are imposed on the new supercomputer:

- *Single processor performance*

Not all codes for which NLR's supercomputer is used are already parallelized or easy to parallelize. The single processor performance of these non-parallelized codes should not deteriorate.

- *Memory capacity*

The memory capacity should be significantly larger than the current memory capacity (1 GByte), to avoid the situation where a non-parallelized application uses

all memory but only one processor, and is thus blocking all other processors. Moreover, most CFD applications on the NEC SX-3/22 were bounded by the available memory.

- *Memory access speed*

Most CFD applications are memory intensive (the amount of memory references is of the same order as the amount of floating point operations). Access to main memory should not be a bottleneck to provide the processors with the required data.

- *Porting effort and supporting tools*

Existing CFD codes have to be ported to the new supercomputer without requiring much effort. The new machine should provide a user friendly development environment, including tools and debuggers. Maintenance, adaptations and parallelization of CFD codes should require little effort.

- *Handling of short vectors*

Current and future CFD codes use multi-grid algorithms to drive the CFD solver to convergence. Usage of multi-grid results in short vector lengths at the coarser grid levels, which should be handled efficiently.

- *Load balancing*

Current and future CFD codes use multi-block grids to model complicated configurations. Multi-block codes can cause load imbalance when the processing of the blocks is distributed over the processors. Means for dynamic load balancing should be provided.

- *Handling of indirect addressing*

The generation of structured grids around a complicated configuration such as a complete aircraft is very time and man-power consuming. This process can be automated when unstructured grids are used. The usage of unstructured grids results in indirect addressing. Efficient instructions should be provided for gathering and scattering of indirectly addressed data.

2.4. Motivations to purchase an NEC SX-4 supercomputer

Based upon the requirements in the previous section, NLR decided that a distributed memory system is not yet suited to serve as a general purpose supercomputer for the following reasons. The current (non-parallelized) applications can only be handled fast enough by a vector processor. Development of applications on a distributed memory system requires so much manpower that it is only acceptable if they can not be executed within a reasonable amount of time on a shared memory machine.

From the shared memory supercomputers, only the NEC SX-4 and the Cray T90 contain a processor which is powerful enough to avoid performance degradation for non-parallelized codes.

After some preliminary benchmarks on several shared memory machines, NLR finally decided to purchase an NEC SX-4 supercomputer because it was superior to the Cray T90 with respect to its price-performance ratio for typical NLR codes, which is also illustrated by the NAS parallel benchmark kernels (see 4).



2.5. Configuration of the NEC hardware

This subsection presents the initial and final configuration of the new NEC SX-4 supercomputer of NLR. For reference purposes, the NLR configuration of the NEC SX-3/22 supercomputer is also presented.

- *Configuration of the NEC SX-3/22*

The NEC SX-3/22 is a 2 processor shared memory vectorcomputer, with a clock cycle time of 2.9 ns and 2 sets of vector pipes per processor (each set consisting of 4 vector pipelines, capable of processing one floating point operation per machine cycle), leading to a peak performance of 2.75 GFlop/s per processor.

The 1 GByte main memory unit of the NEC SX-3/22 has a peak bandwidth of 24 GByte/s, regardless of the number of processors. The peak bandwidth of the 4 GByte extended memory unit is equal to 2.75 GByte/s.

- *Initial configuration of the NEC SX-4/16 (phase 1)*

The NEC SX-4/16 is a 16 processor shared memory vectorcomputer, with a clock cycle time of 8 ns and 8 sets of vector pipes per processor, leading to a peak performance of 2 GFlop/s per processor.

The 4 GByte main memory unit of the NEC SX-4/16 has a peak bandwidth of 16 GByte/s per processor. The peak bandwidth of the 8 GByte extended memory unit is equal to 8 GByte/s.

- *Final configuration of the NEC SX-4/32 (phase 2)*

The NEC SX-4/32 is a 32 processor shared memory vectorcomputer, with a clock cycle time of 8 ns and 8 sets of vector pipes per processor, leading to a peak performance of 2 GFlop/s per processor.

The 8 GByte main memory unit of the NEC SX-4/32 has a peak bandwidth of 16 GByte/s per processor. The peak bandwidth of the 16 GByte extended memory unit is equal to 8 GByte/s.

3. THE ACCEPTANCE BENCHMARK

In this section, the results of several performance tests are reported.

Section 3.1 describes the benchmark codes used for the single-processor, multi-processor and throughput tests. In the other subsections, the results of the performance tests are reported, including reference figures for the NEC SX-3/22.

3.1. Benchmarks codes

As basic material for the single-processor, multi-processor and throughput benchmarks, the following codes have been used:

- The code D2EUL [1] is the implementation of a 2D simulation method for the solution of the Euler equations on unstructured grids. The convective terms are discretized by using upwind flux differencing according to P. Roe. The scheme is embedded in a multigrid method, which drives the solution to steady state. Second order spatial accuracy is obtained by defect correction techniques.



- The code HEXADAP [3] describes the implementation of an unstructured, adaptive, 3D Euler solver. The grid is based on hexahedrons. The grid adaptation can add cells by dividing a cell in one of the three directions as well as remove cells. The code is developed for parallel vector machines and uses a coloring algorithm to improve vectorization and parallelization.
- The code SOLEQS [4] describes a flow solver which computes the solution of the Navier-Stokes equations on structured multi-block grids. It uses a multi-zone approach. Turbulence is modeled by the Baldwin-Lomax turbulence model. The simulation method is suited for both stationary and time-dependent problems and uses a multigrid algorithm to improve convergence.

3.2. Single job performance

Tests concerning vectorization performance of the benchmark codes on the NEC SX-3/22 and vectorization and parallelization performance on the NEC SX-4/16 have been performed and are reported in section.

Single processor performance tests have been executed on the NEC SX-3/22 of NLR to produce reference figures for the acceptance benchmark of the NEC SX-4/16.

Single and multi-processor runs have been executed on the NEC SX-4/16. The results are presented in Table 1. The speed-up figures presented for the single processor runs on the NEC SX-4/16, presented in Table 1 are based on the runtimes of the complete code on the NEC SX-3/22 and the NEC SX-4/16. The multi-processor speed-up figures are based upon the runtimes of the compute intensive solver parts (excluding pre- and post-processing). For the multi-processor runs the speed-up compared to a single processor NEC SX-4/16 run is given.

Table 1
Performance of the single job runs on the NEC SX-3/22 and the NEC SX-4/16

code	machine	procs	Runtime complete (s)	Runtime solver (s)	Compute speed (MFlop/s)	speed-up
D2EUL	SX-3	1	1130	955	715.3	
D2EUL	SX-4	1	744	621	1081.7	1.5
D2EUL	SX-4	8	238	86	3414.8	7.2
D2EUL	SX-4	16	195	45	4124.1	13.8
HEXADAP	SX-3	1	6853	6249	331.8	
HEXADAP	SX-4	1	3947	2950	618.2	1.7
HEXADAP	SX-4	8	848	452	2430.3	6.5
HEXADAP	SX-4	16	715	312	2915.1	9.5
SOLEQS	SX-3	1	8575	7969	551.9	
SOLEQS	SX-4	1	3908	3442	896.7	2.2
SOLEQS	SX-4	8	1279	667	2743.0	5.2
SOLEQS	SX-4	16	1095	483	3207.5	7.1



3.3. Additional performance issues

The NEC SX-4 is used at NLR as a general purpose compute server, which imposes additional performance requirements on the throughput performance, interactive response times, data-communication performance and the disk-I/O performance.

A mixture of the benchmark codes defined in the previous section has been used to determine the throughput performance of the NEC SX-4/16. The mixture consisted of both single processor and multi-processor jobs. The ideal throughput time is defined as the sum of CPU times of the jobs run in a dedicated machine, divided by 16 (the number of processors used for the throughput benchmark). The throughput benchmark showed a degradation of 24% with respect to this ideal throughput time.

An interactive stimulator has been developed which simulates the behaviour of several interactive users logged on to the NEC SX-4/16. Requirements were imposed upon the interactive response times of basic unix commands *cat*, *cd*, *chmod*, *cp*, *cs*, *hostname*, *ls*, *ksh*, *mkdir*, *mv*, *pwd*, *rm*, *rmdir*, *sh*, *vi*, *wc*, *who* and upon the maximum degradation of a concurrently running throughput benchmark. The interactive response times were comparable with the response times on the NEC SX-3/22 and the throughput degradation caused by the interactive stimulation was approximately 10%.

Data communication tests have been performed between the NEC SX-4/16 and the general file server of NLR, resulting in a performance of up to 50 Mb/s for the transfer of a 100 MByte file with ftp. For NFS a transfer speed of up to 20 Mb/s has been obtained.

The NEC SX-4/16 supercomputer is connected to two NEC RAID disks. With two I/O jobs executed in parallel, a disk I/O speed of 136 MByte/s was measured.

4. THE NAS PARALLEL BENCHMARK KERNELS

A well known benchmark is the set of NAS parallel benchmark kernels [2], selected by NASA Ames after evaluation of a number of large scale CFD and computational aerosciences applications. From the NAS parallel benchmark data-base, performance results of the most relevant kernels are reported in Table 2. Price performance ratio's are presented in Table 3. In the following tables (FT) represents the Fast Fourier Transform, (LU) a CFD kernel based on LU decomposition, (SP) a CFD kernel based on a pentadiagonal solver and (BT) a CFD kernel based on a block-tridiagonal solver.

Table 2
NAS Parallel Benchmark: performance scaled to single processor Cray C90

benchmark	procs	CRAY T90	NEC SX-4	SGI PC XL
(FT)	8	11.7	13.8	1.0
	16		23.3	1.2
(LU)	8	10.4		1.1
	16	15.9	12.8	1.5
(SP)	8	11.4	12.1	1.6
	16	17.0	21.7	2.3
(BT)	8	11.1	12.3	1.5
	16	16.0	22.1	2.6

Table 3
NAS Parallel Benchmark: sustained performance per dollar

machine	(LU)	(SP)	(BT)
NEC SX-4/16	1.57	3.11	3.26
SGI PC XL/16 (90 MHz)	1.51	2.28	2.56
CRAY T916	1.06	1.13	1.07

5. CONCLUDING REMARKS

With only a couple of weeks porting and optimizing we were able to obtain a reasonably parallelization performance on the new NEC SX-4/16 supercomputer for three typical NLR applications, mainly due to the availability of automatically parallelizing compilers and optimization tools. Porting these codes to a distributed memory machine would have required a significant effort (several months of manpower per code).

Especially the D2EUL code shows a good scalability, mainly due to its large parallelization grainsize. The loop over all gridnodes containing most calculations has been parallelized using stripmining.

The HEXADAP code has been parallelized by distributing the different colored loops used for vectorization of the code over the different processors, also resulting in a sufficient parallelization grainsize. But due to the limited number of colors the performance is degraded by load imbalance.

SOLEQS has been optimized for the NEC SX-4 by collapsing loops and routines to obtain a larger grain size and enable re-use of previously calculated data. The two outer loops of the 3D nested loop structures are collapsed and parallelized, the inner loop is vectorized, resulting in a moderate parallelization grainsize and moderate speed-up figures.

The NAS parallel benchmark results presented in the previous section support the conclusion that the NEC SX-4 provides the best price performance ratio for CFD type problems (Table 3). Moreover, the NEC SX-4 shows the best scalability (Table 2).

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